

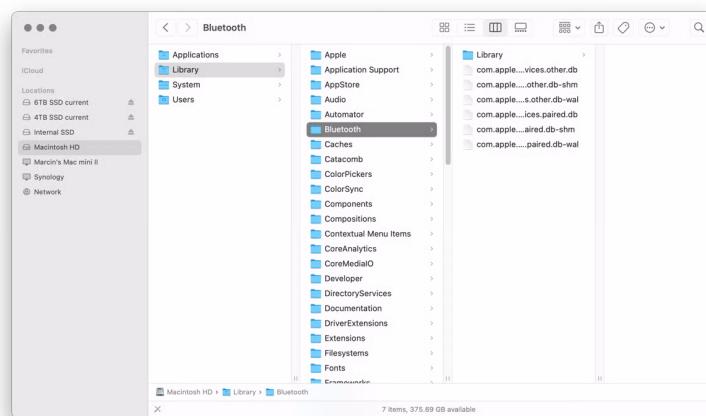


"A lot of nice little touches in UI design go unnoticed"

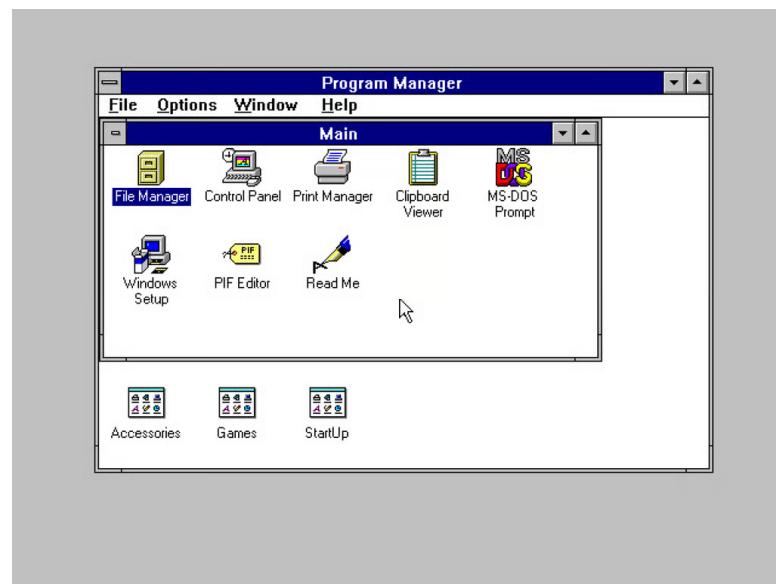
John Gruber (twice) on macOS Tahoe rounded corners ([previously](#)), with a nice bit of archeology:

It was, I'd argue, a small mistake for Apple to stop putting a visual affordance in the lower right corner of windows to show where to click to resize the window. It was a bigger mistake to change the scrollbars on Mac OS to look and work like those on iOS — invisible, except while you're actually scrolling (by default, that is) — savvy Mac users [keep them always visible](#). The removal of the resize indicator happened long ago, in Mac OS X 10.7 Lion, released in July 2011.

I can recall at least one place in macOS where you can still see the resize grabbers — it's in column view in the Finder.



I still think sometimes of old Windows where all the 8 affordances for resizing were clearly visible. I know Windows 3.1 was generally kind of ugly, but I liked how they aligned with the title bar and the buttons:



By the way, don't love Gruber's "Dyehoe" thing in the title. Feels Trumpian.

[Newer](#)

[Older](#)

13th January 2026

Book review: Enshittification

12th January 2026

"Everything possible to make th...

Marcin Wichary © 2022-2025

[Archive](#) [RSS feed](#) [Mastodon](#) [Email](#) [QR Code](#)

Made with [Montaigne](#) and by [anton](#) 