"Apple abandons its own guidance"

[A good post by Jim Nielsen](#) about icons in menus (in Tahoe).

> This posture lends itself to a practice where designers have an attitude of "I need an icon to fill up this space" instead of an attitude of "Does the addition of a icon here, and the cognitive load of parsing and understanding it, help or hurt how someone would use this menu system?"

It seems a necessary ingredient of introducing icons to menus is thoughtfulness and guidance around when the icons are necessary/useful and when not.

It doesn't help that the Tahoe icons seems to mess up indentation. (I haven't updated to Tahoe and might skip it altogether. Even just the planetary-scale rounded corners are something that feels very broken.)

Made with [Montaigne](#) and by [anton](#) 🇺🇦